CHARACTER NAME | HERO RANK | OCCUPATION & RANK

SEX | AGE | NATIONALITY & ETHNICITY | PREVIOUS OCCUPATION

YELLOW DAWN

STR		DAMAGE BONUS		RACE	
CON		HP		Wound track:	
DEX		L/R/A		HANDED	
APP					
INT		IDEA		READING TIME	
POW		LUCK		KARMA POINTS	
MASS					

MOVEMENT & ENDURANCE

SPRINT		WALK		RUN		LEAP	

Basic Fatigue Points

Current Fatigue Score:

Max Carry ____ kg

EncThresh ____ kg

COMMON SKILLS

Acrobatics (STR+DEX)	
Animal Handling (POW/2)	
Appraise (INTx2)	
Awareness (POW+INT)	
Bargain (POW+INT)	
Basic Tech (INT)	
Biology (INT/2)	
Botany (INT/3)	
Chemistry (INT/3)	
Climb (STR+DEX)x2	
Composition (INT)	
Credibility (POW)	
Cyberdeck des' (00)	
Dog Handling (POW)	
Driving (DEX+INT)	
Elect. Security (00)	
Electronics (INT/2)	
First Aid (INT)	
Gamble (POW)	
Hacking (INT)	
Hide/Evade/M.Stealthy(INT+DEX)	
Interrogation (POW+INT)	
Interview (POW+INT)	
Intimidate (STR x 2)	
Jury Rig (INT)	
Leadership (POW)	
Locksmith (00)	
Mathematics (INT)	
Medical Tech (00)	
Motorcycle (DEX+INT)	
Mythos (00)	
Navigate (INT/2)	
Occult (INT/2)	
Operate heavy machinery (00)	
Persuade (POW+INT)	
Photo & film (INT)	
Pilot_____	
Personal Grooming (INT)	
Psychology (INT)	
Research (INTx2)	
Ride (00)	
Rubble Monkey [DEX+INT]	
Seduction&Grift(POW+INT+APP)	
Shadow/Track (INT)	
Streetwise (INT+APP)	
Swimming (STR+CON)	
Throw (STR+DEX)	
Wilderness Survival (INT/3)	

COMBAT SKILLS

Brawling [DEX x 4]	
Dodge (Dex x 2)	
Grapple (Dex x 3)	
Handgun(DEX x2)	
Melee 1-Hand (STR+DEX)	
_____	
_____	
_____	
_____	

EXTRA SKILLS

_____	
_____	
_____	
_____	
_____	
_____	
_____	
_____	

WEAPONS & AMMUNITION

ARMOUR

CYBERWARE & BIOWARE

PA's, CYBERDECKS & TOOLKITS – AND CARRIED GEAR

FIRST CONTACT

Basic:

People You've Met	Current FC score
	::
	::
	::
	::
	::
	::
	::
	::
	::
	::
	::
	::
	::
	::
	::
	::
	::
	::
	::
	::

HERO BONUSES | **effects**

COOL

VIRTUAL CONTACTS

Current Rating:
Daily % of help:
Helper's Rank:
Resource Skill: %

INCOME

SAVINGS

CASH CARRIED

SKILL TICKS & EXP

Download this sheet from davidjrodger.com/yellowdawn.htm